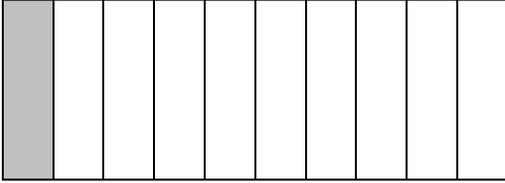
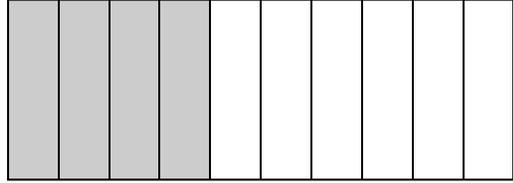


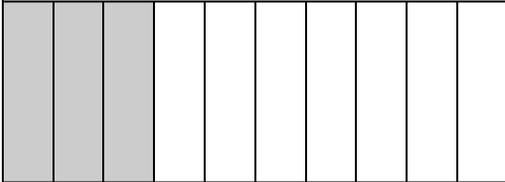
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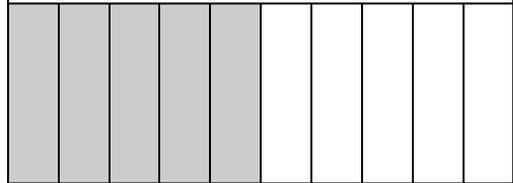
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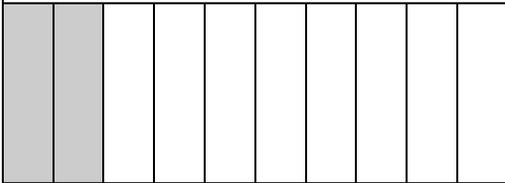
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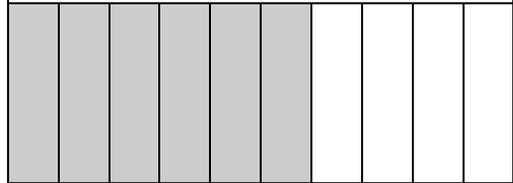
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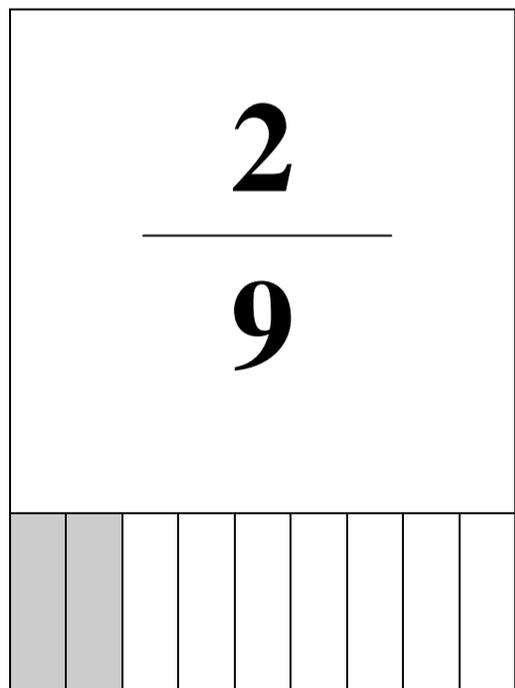
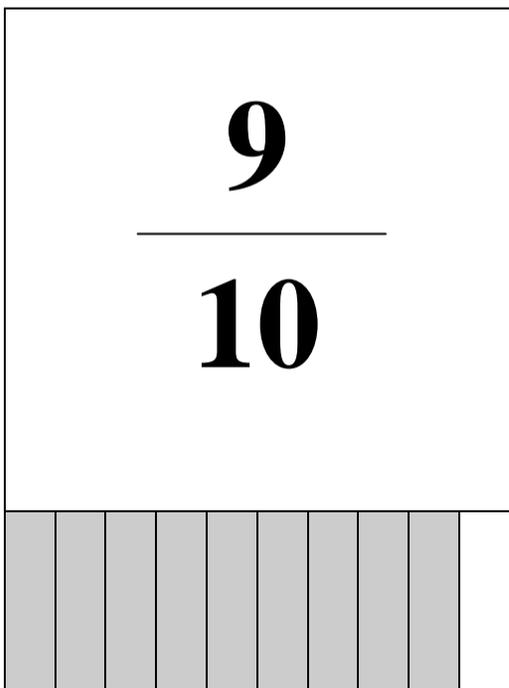
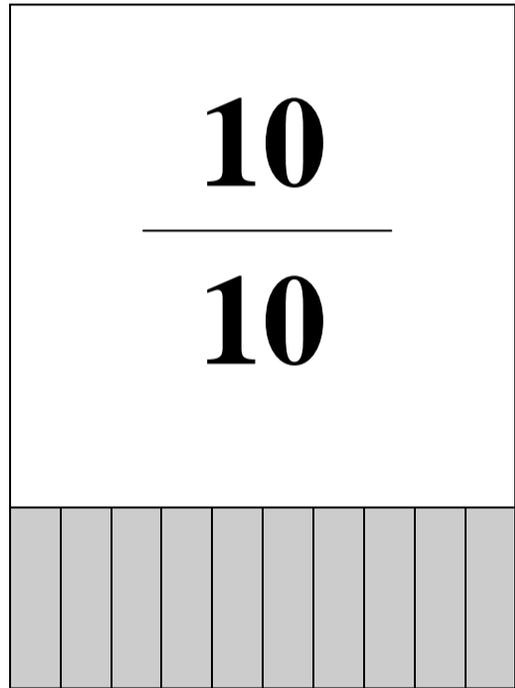
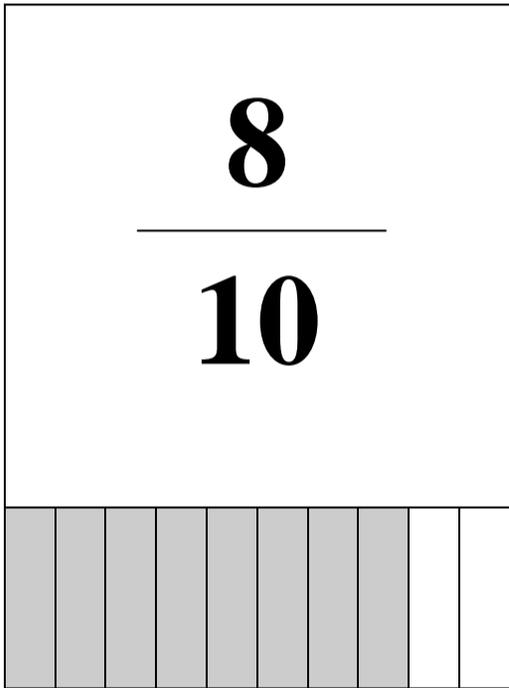
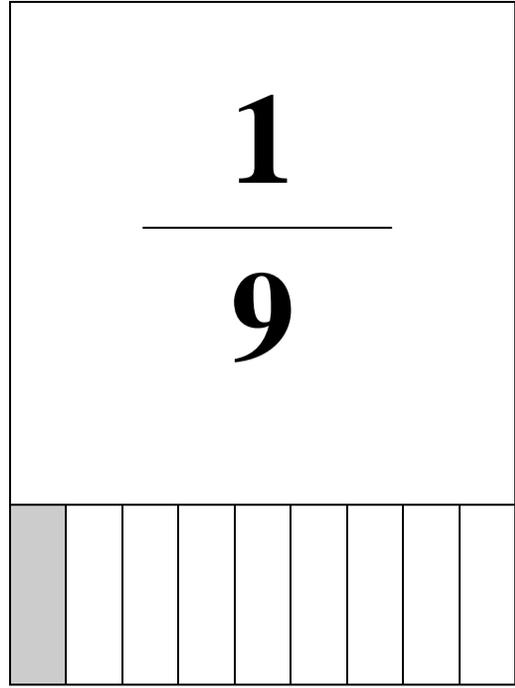
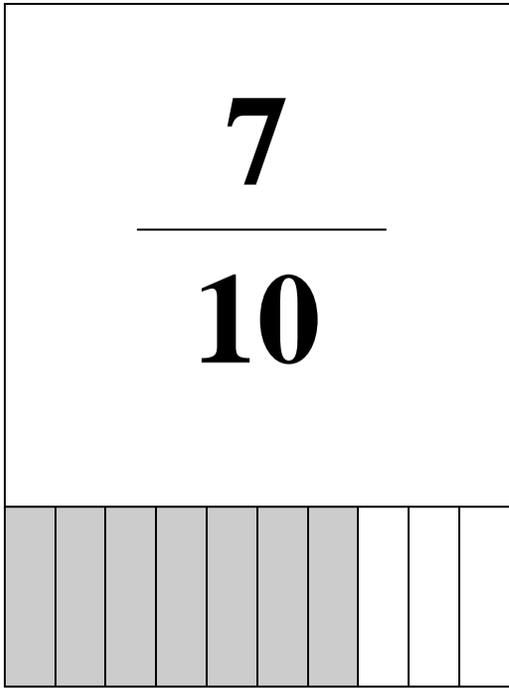


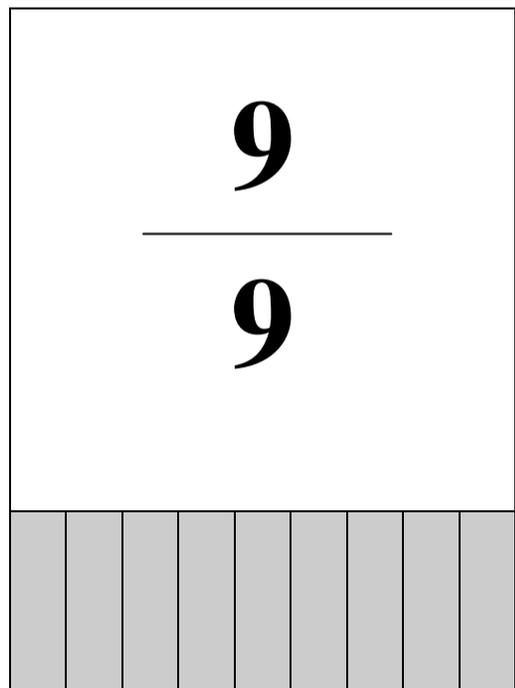
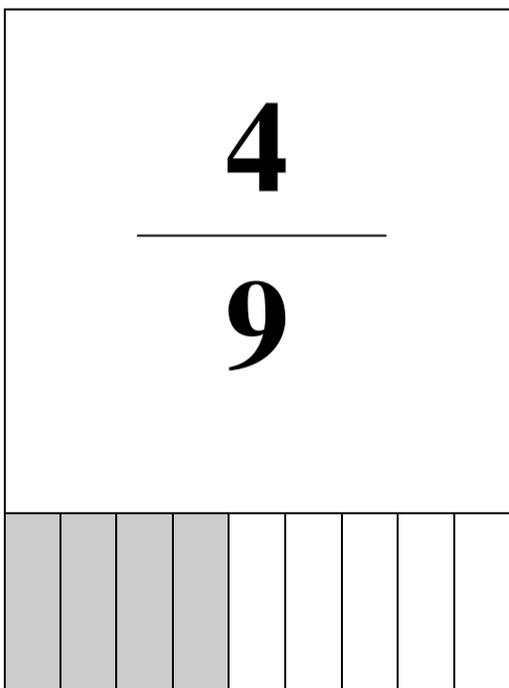
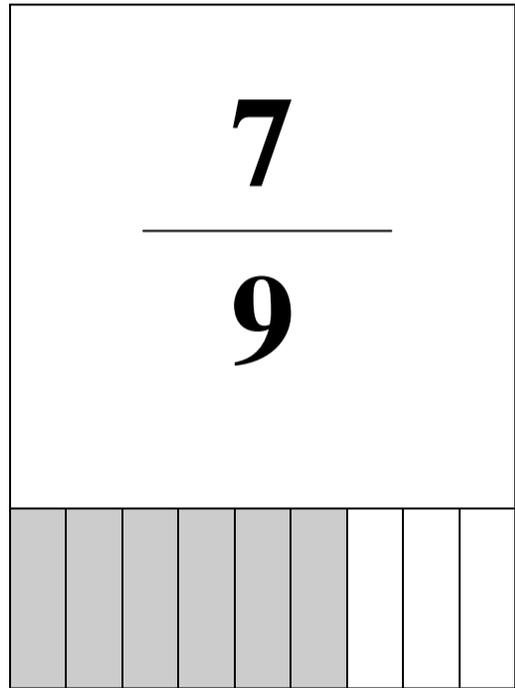
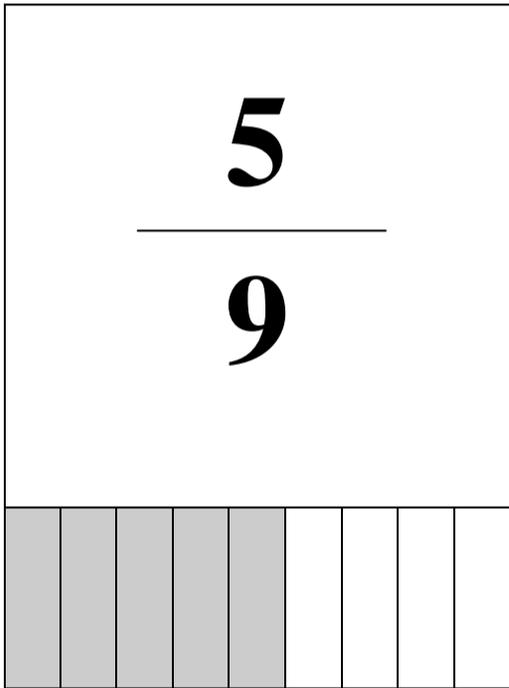
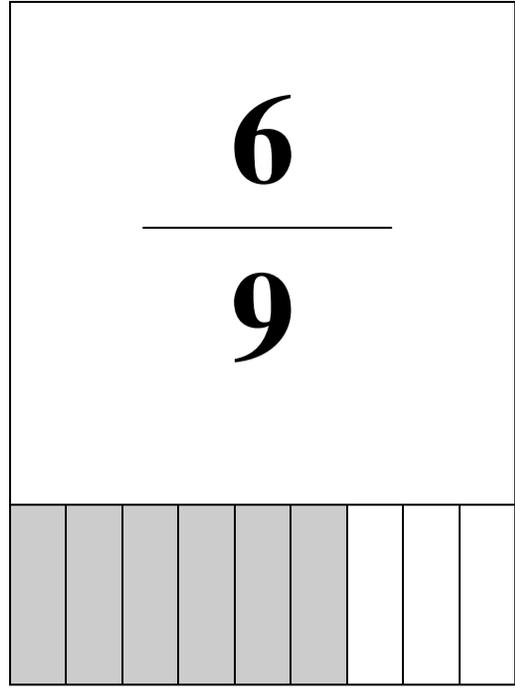
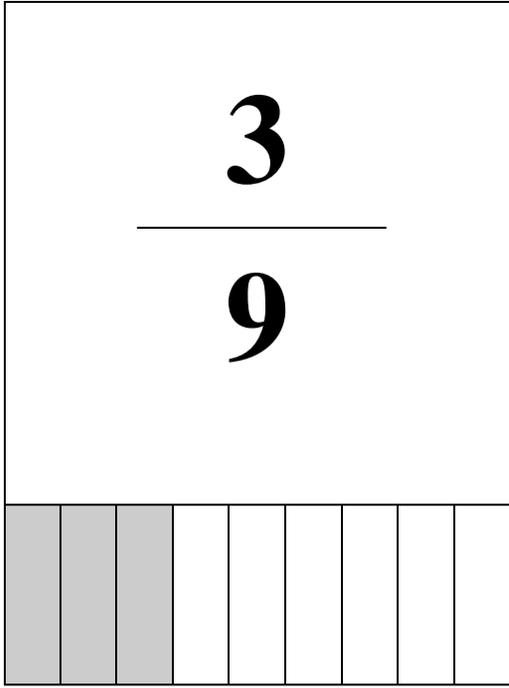
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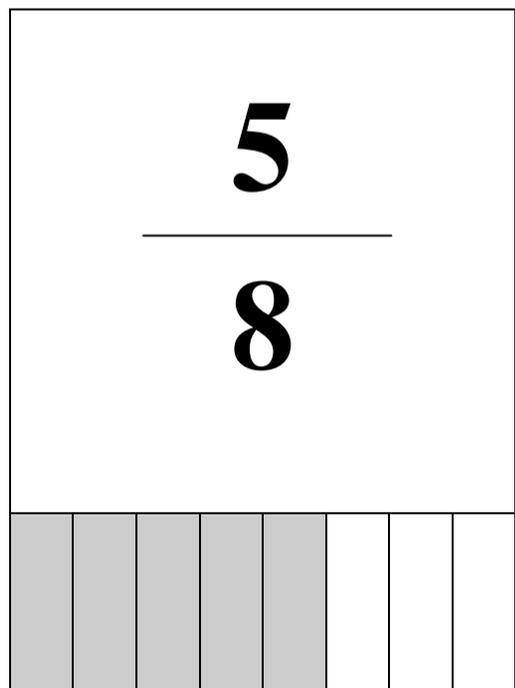
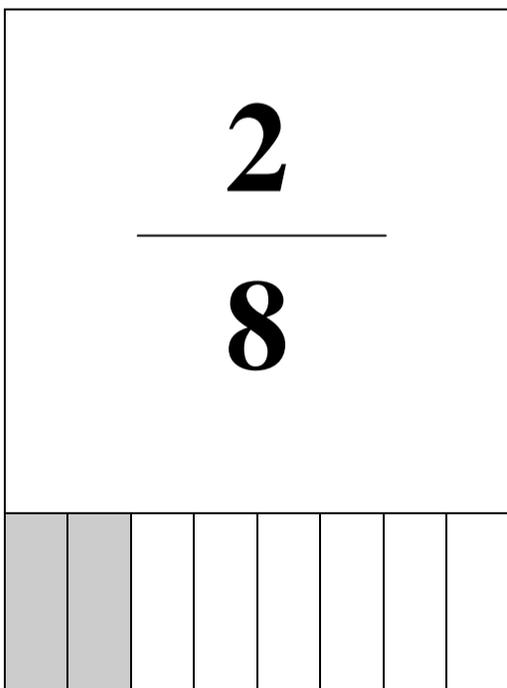
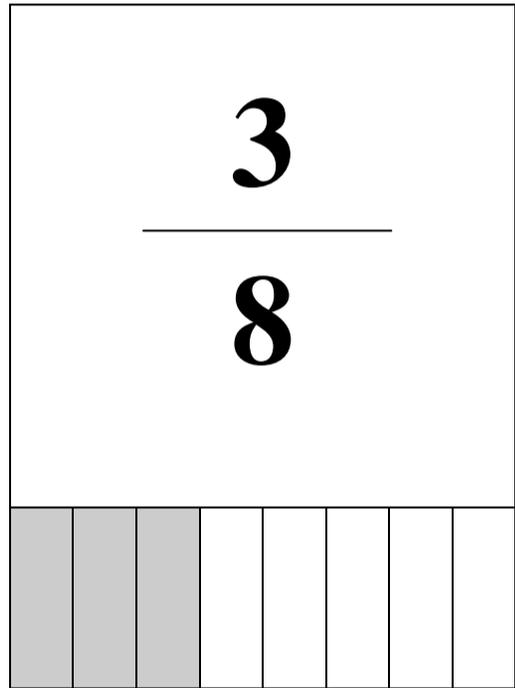
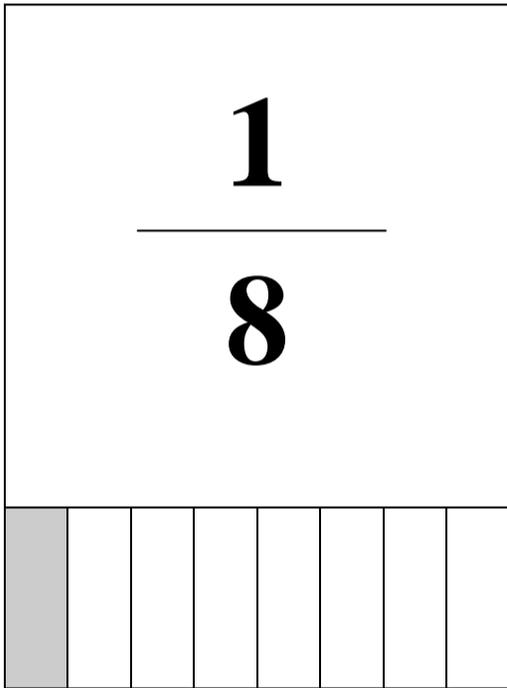
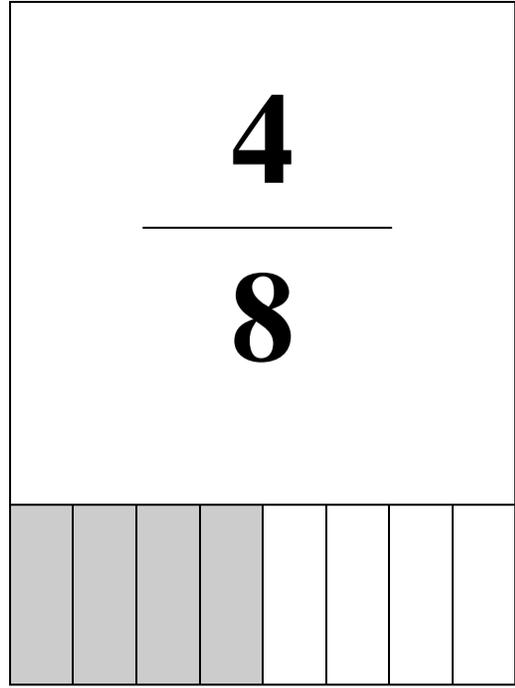
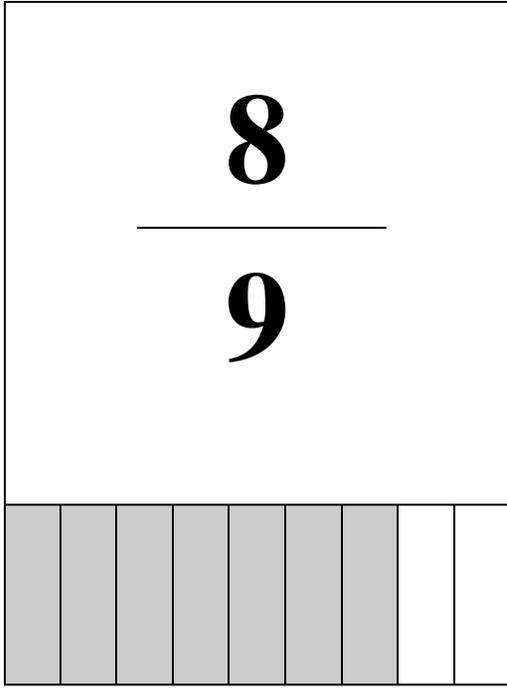


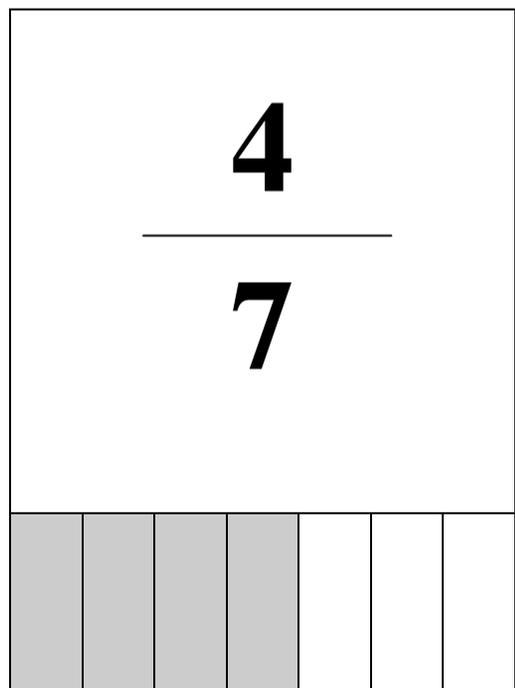
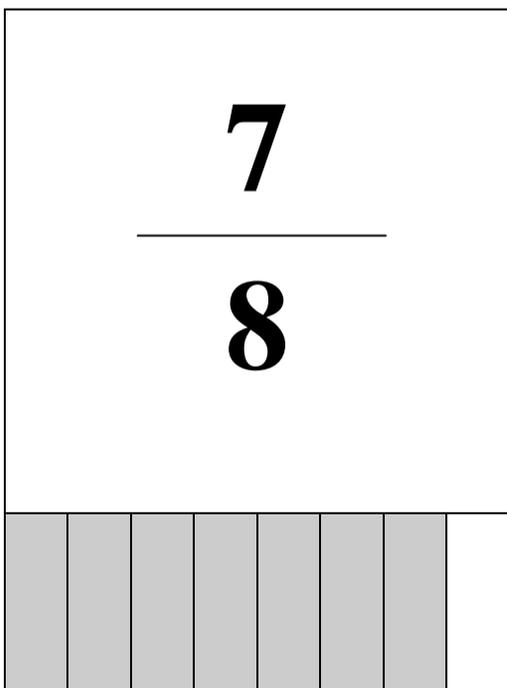
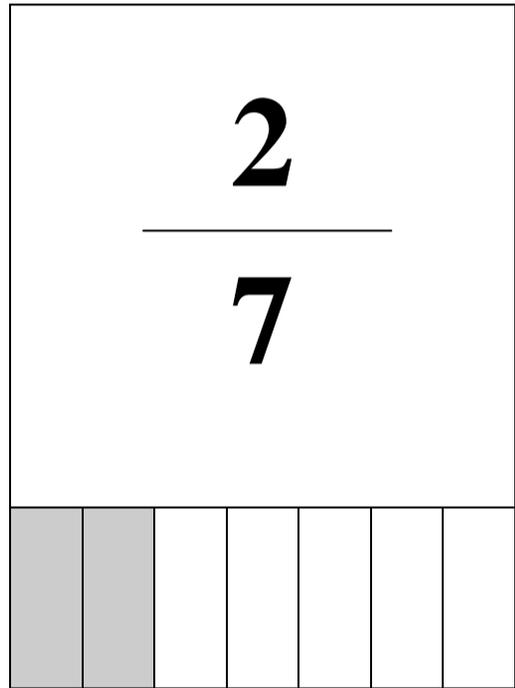
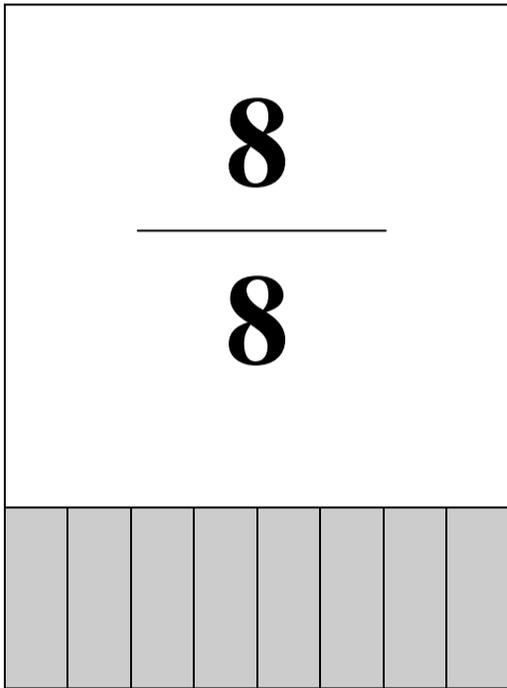
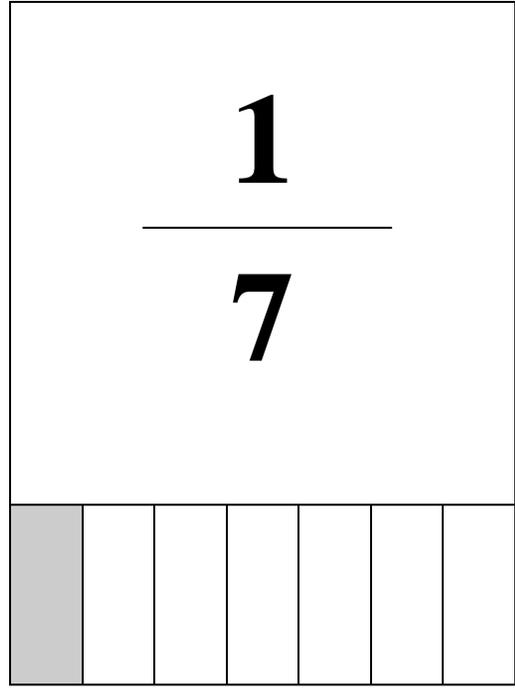
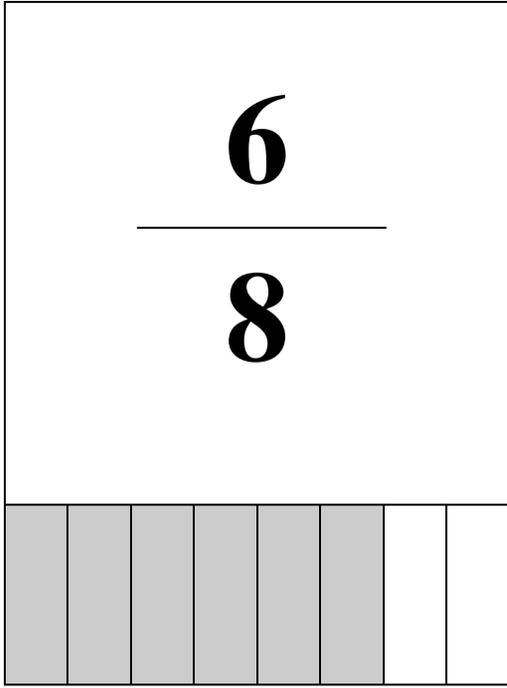
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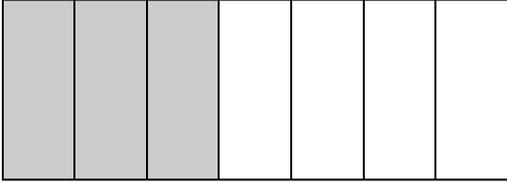




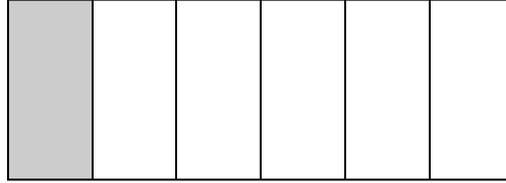




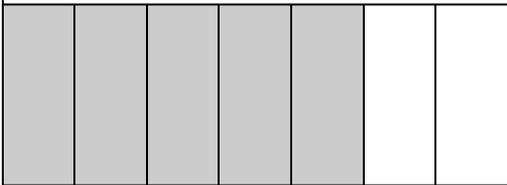
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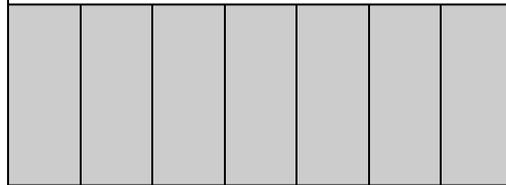
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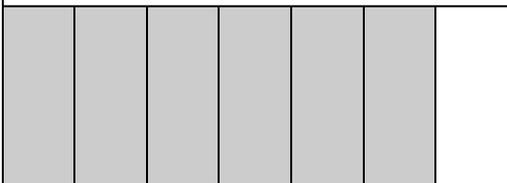
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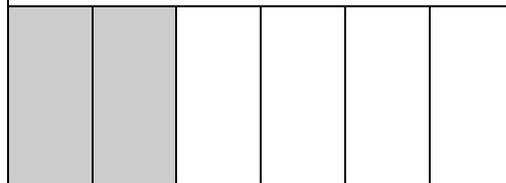
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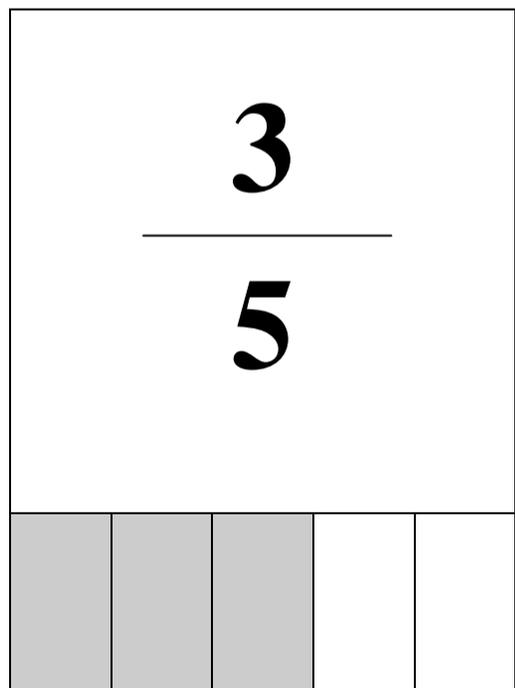
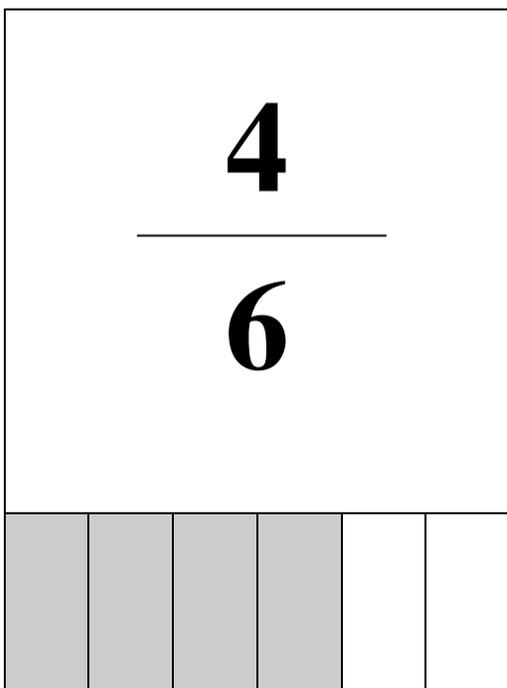
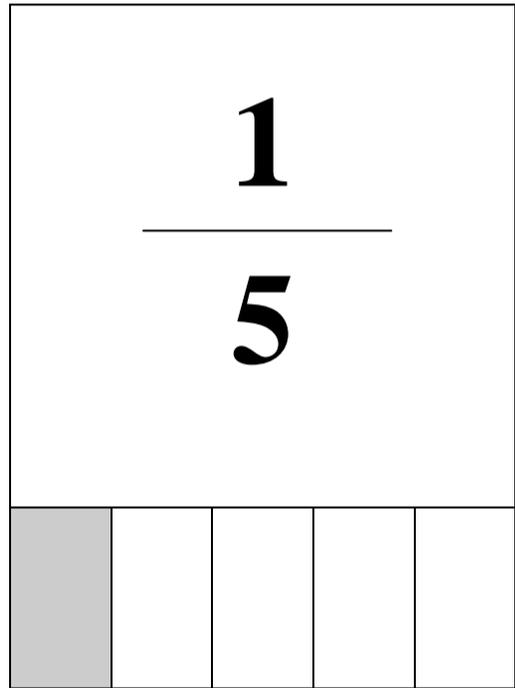
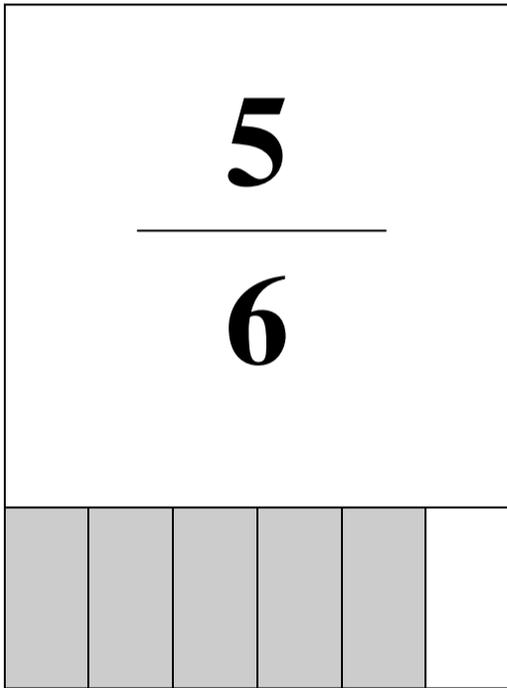
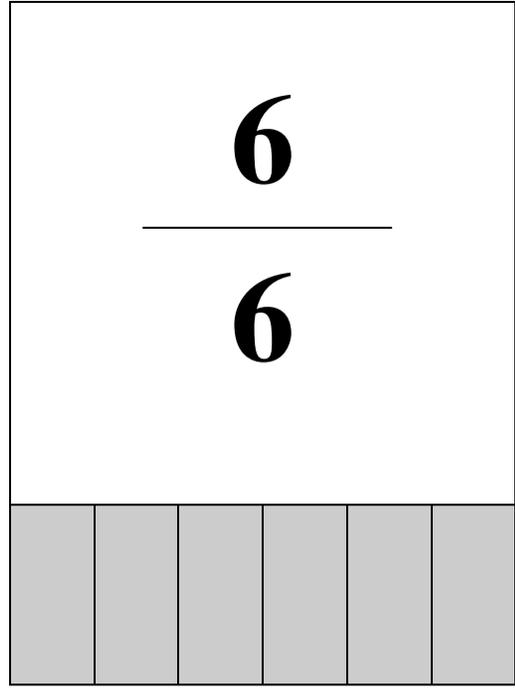
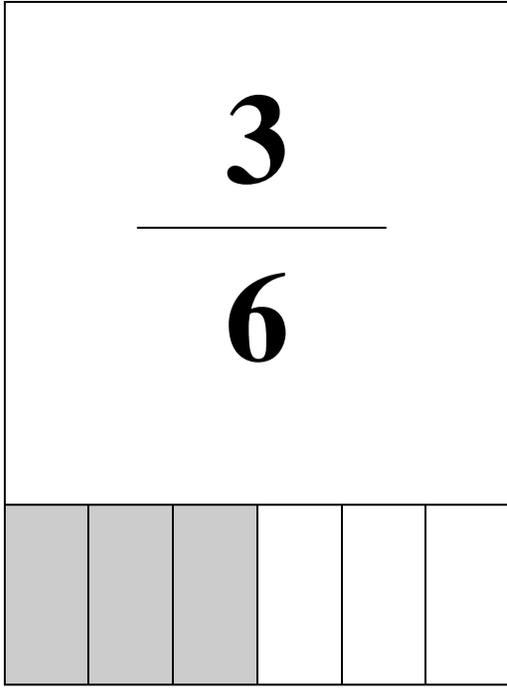


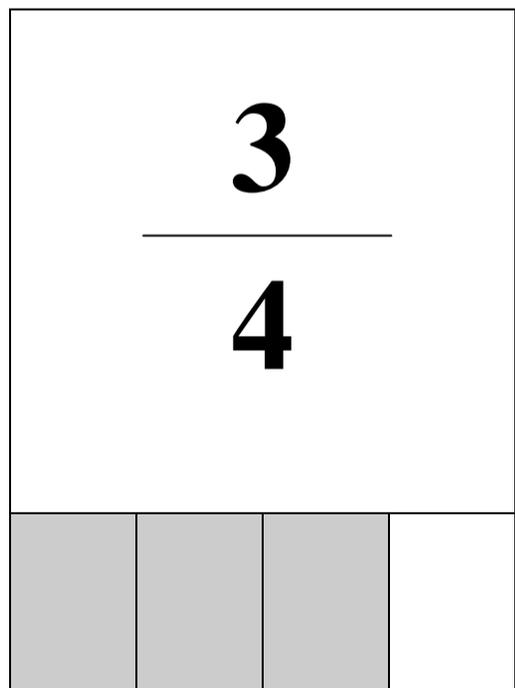
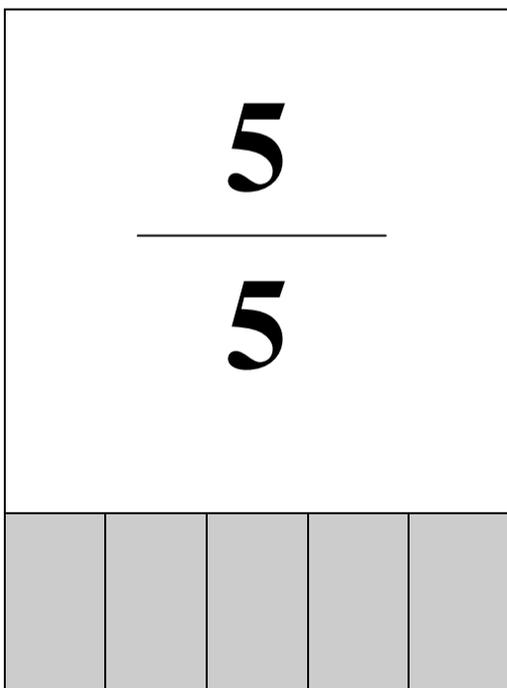
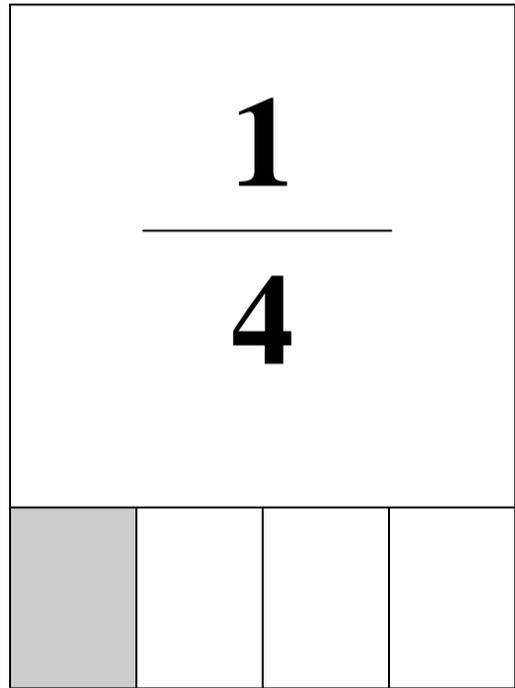
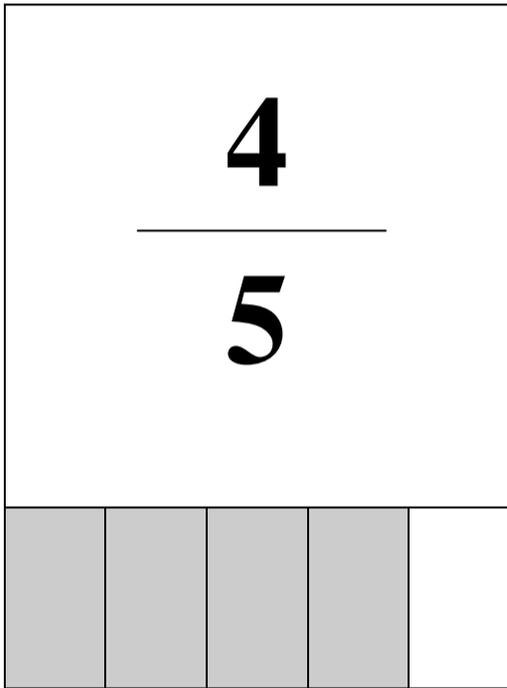
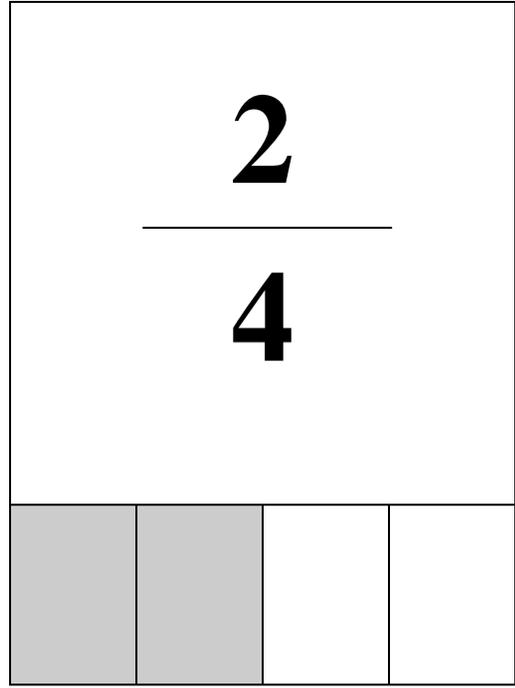
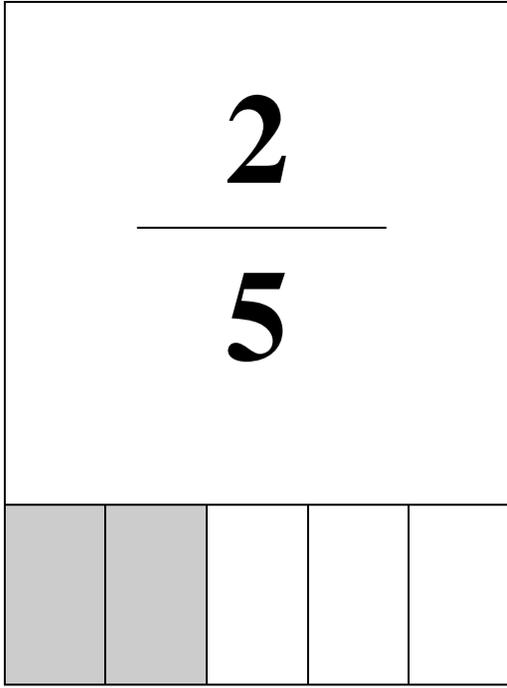
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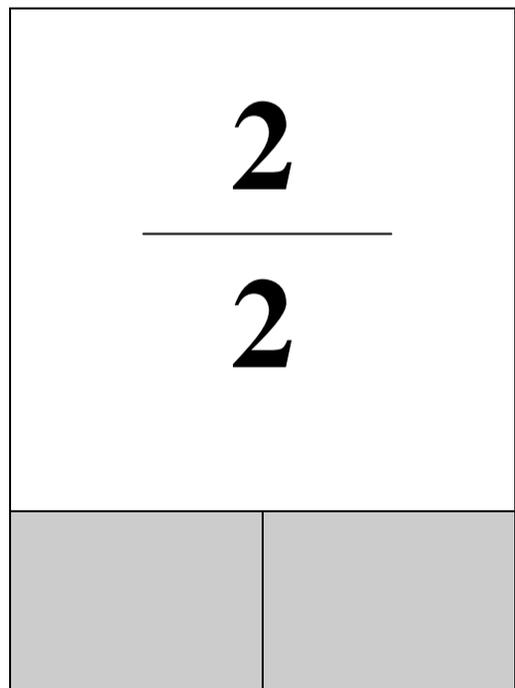
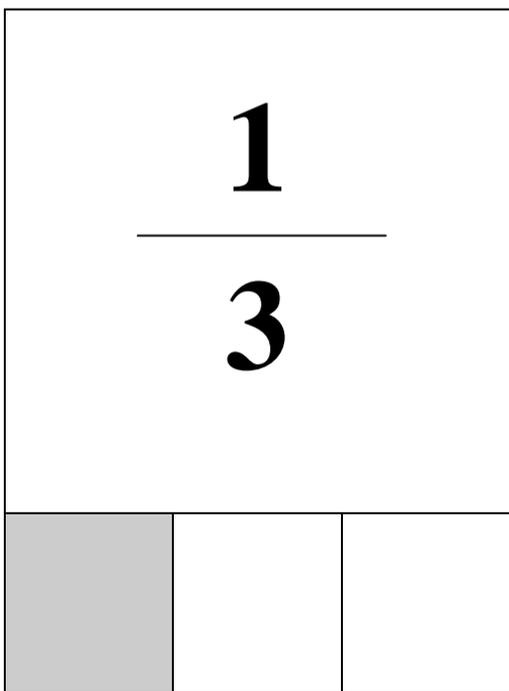
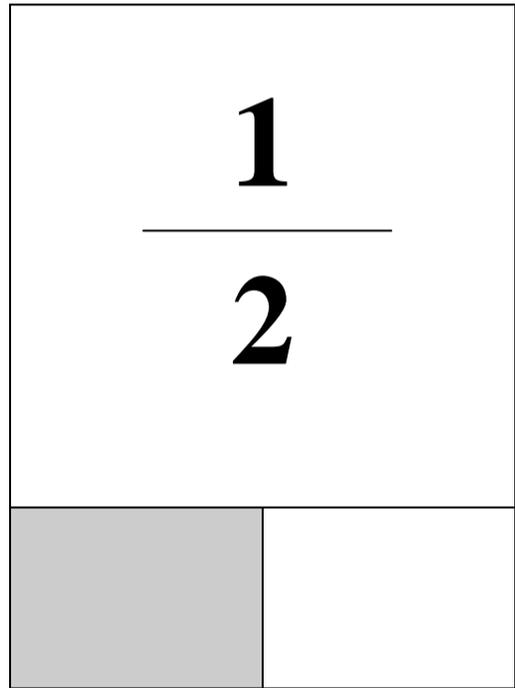
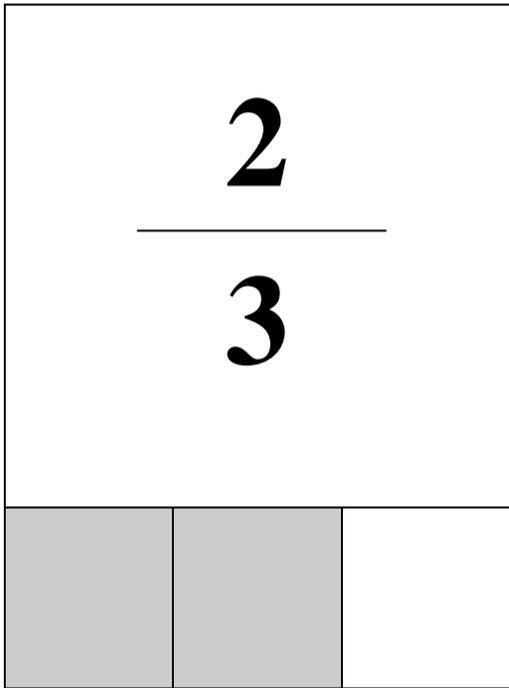
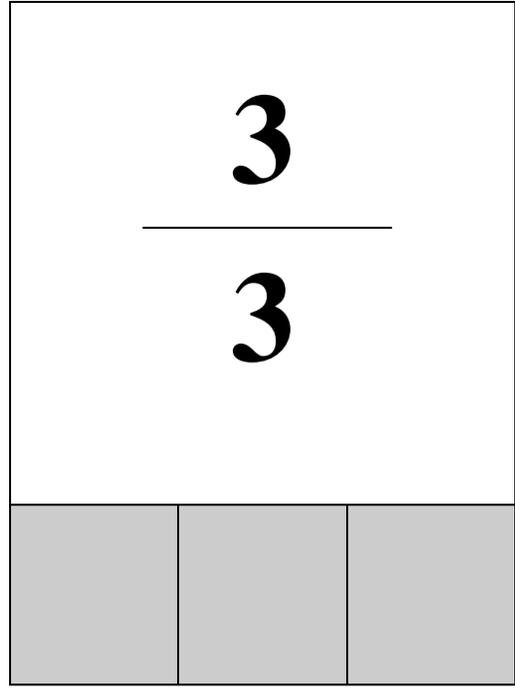
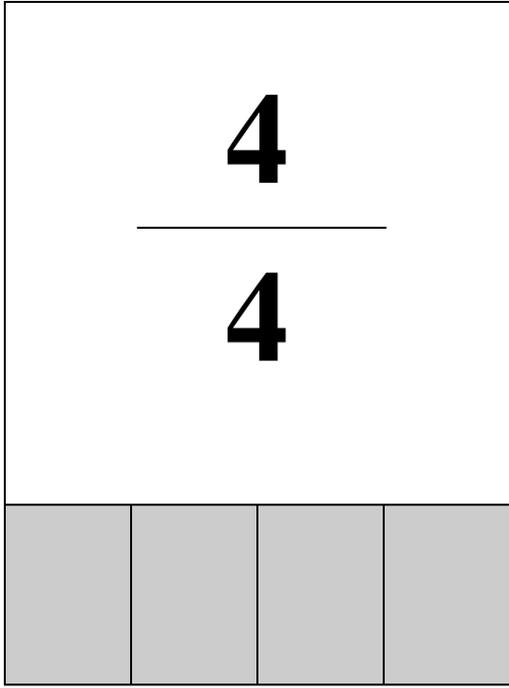


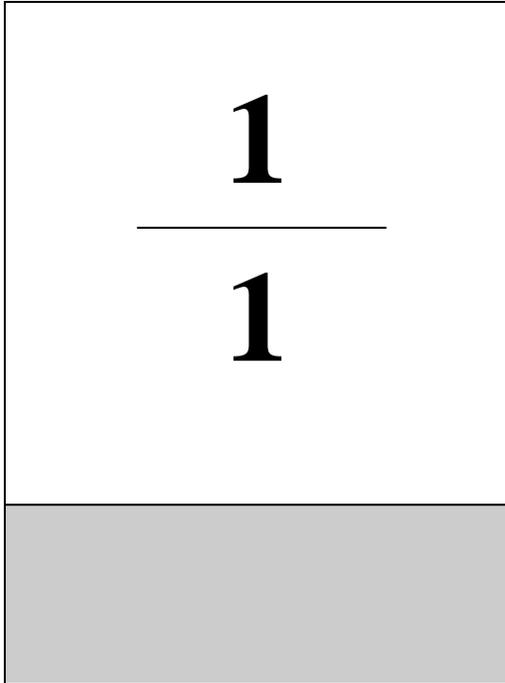
$$\frac{2}{6}$$











Baralho das Frações

O jogo de baralho das frações é composto por 55 cartas, com frações de décimo, nonos, oitavos, sétimos, sextos, quintos, quartos, trecos, meios e um inteiro.

Indicação: crianças de 9 a 10 anos (3ª e 4ª Série do ensino fundamental)

Lógica do jogo: ganha a jogada quem apresentar a carta com a maior fração, ou quem apresentar uma fração equivalente a maior fração descartada na mesa. Ganha o jogo quem tiver o maior número de cartas ao final do jogo, obtido como vitória em cada jogada.

Regras do jogo: máximo de quatro jogadores

- Embaralhe as cartas e distribua a cada jogador quatro cartas aleatórias;
- O restante das cartas fica como “morto” para ser retirado no andar do jogo;
- Quem distribui as cartas começa jogando. Descartando uma carta no jogo.
- Os demais jogadores devem descartar uma carta com o objetivo de apresentar uma fração maior do que a apresentada pelo outro jogador. Caso não tenha em mão uma carta com fração maior que a jogada pelo outro jogador, poderá pescar uma única carta do “morto”, caso não tenha obtido sucesso na pescaria, deverá descartar outra carta.

Ganha e recolhe todas as cartas descartadas na jogada, o jogador que apresentar a maior fração.

- O jogador ganhador da rodada, inicia o novo jogo, pescando uma carta do monte ou descartando uma carta de sua mão;
- O jogo continua com a mesma regra. Sendo que cada jogador tem direito de pescar uma carta apenas do monte por jogada.

Caso algum jogador descarte todas as cartas da mão, deverá pescar quatro novas cartas, e assim sucessivamente até acabarem todas as cartas.

Quando todas as cartas acabarem, ganha o jogo o jogador que tiver o maior número de cartas obtidas nas vitórias de cada rodada.